# Linear Functionality Equivalence Attack against Deep Neural Network Watermarks and a Defense Method by Neuron Mapping

Fang-Qi Li, Shi-Lin Wang\*, *Senior Member, IEEE*, and Alan Wee-Chung Liew, *Senior Member, IEEE*

*Abstract*—As an ownership verification technique for deep neural networks, the white-box neural network watermark is being challenged by the functionality equivalence attack. By leveraging the structural symmetry within a deep neural network and manipulating the parameters accordingly, an adversary can invalidate almost all white-box watermarks without affecting the network's performance. This paper introduces the linear functionality equivalence attack, which can adapt to different network architectures without requiring knowledge of either the watermark or data. We also propose NeuronMap, a framework that can efficiently neutralize linear functionality equivalence attacks and can be easily combined with existing white-box watermarks to enhance their robustness. Experiments conducted on several deep neural networks and state-of-the-art whitebox watermarking schemes have demonstrated not only the destructive power of linear functionality equivalence attacks but also the defense capability of NeuronMap. Our result shows that the threat of basic linear functionality equivalence attacks against deep neural network watermarks can be effectively solved using NeuronMap.

*Index Terms*—Artificial intelligence security, deep neural network watermarking, functionality equivalence attack.

#### I. INTRODUCTION

THE emergence of deep neural networks (DNNs) has<br>revolutionized the field of artificial intelligence, enabling<br>them to network with groups of trains with as group also revolutionized the field of artificial intelligence, enabling them to perform a wide range of tasks such as game playing [1], signal processing for both visual and acoustic data [2], medical diagnosis [3], and cyber security [4], [5], [6]. This success can be attributed to the incorporation of vast amounts of data and the careful design of network architectures with appropriate hyperparameters. However, as DNNs are increasingly used in commercial applications, the need to trace ownership and establish accountability has become apparent. Therefore, there is a growing call to recognize DNN products as intellectual property and regulate their copyright.

Two major techniques for ownership verification of DNNs are fingerprint  $[7]$ ,  $[8]$ ,  $[9]$  and watermark  $[10]$ ,  $[11]$ . The fingerprint method extracts the characteristic decision boundary from a given DNN as its fingerprint, which remains invariant against adversarial tuning and can serve as the DNN's identity [12]. However, since these statistics are not correlated with the owner's digital identity, an unforgeable ownership proof is impossible. In contrast, watermarking schemes inject owner-dependent information into a DNN, which can later serve as evidence of ownership. Several watermarking schemes for different DNN architectures have been proposed. and several types of security have been formally proven. Integrity authentication techniques such as passport [13] and reversible watermarks [14] have also been proposed.

DNN watermarking schemes can be categorized into two types: black-box schemes and white-box schemes. Black-box DNN watermarking schemes assume that the pirated DNN can only be accessed as an interface, and its internal states are invisible. These schemes can protect ownership even if an adversary steals a DNN and deploys it as an API [15], [16]. White-box DNN watermarking schemes, on the other hand, assume that the pirated DNNs' parameters and intermediate responses are accessible. They can be used in cases where the adversary distributes its model or in lawsuits where the prosecutor needs to submit evidence for exculpation. Since whitebox watermarking schemes have access to the DNN's internal states, they can inject owner-dependent information into the network's parameters [10] or the response pattern of certain neurons [17], [18]. Retrieval of such ownership information can be done by fuzzy rule [19], parameter mask [10], residual extractor [20], or another neural network [17]. Ownership test for DNN in the field usually involves both types of watermarks [19].

Recent studies raised a new threat against white-box DNN watermarks known as the *functionality equivalence attack* [21], [22]. This attack exploits the structural symmetry in a DNN and rearranges the neurons without affecting the DNN's performance. As a result, white-box watermark verifiers are unable to trace the ownership evidence. The functionality equivalence attack is inexpensive, does not damage the pirated DNN product, and can impair almost all existing white-box watermarking schemes. Despite its significant impact, this threat has not received adequate attention, and there are no formal analyses and corresponding defense mechanisms. This paper presents a formal analysis of a category of universal functionality equivalence attack and extends the defense method proposed in previous works [22]. The new defense method includes additional triggers and a new recovery strategy to neutralize this broader family of attacks. The contributions of our paper are three-fold:

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(b) Parameter-based white-box watermarking. (c) Response-based white-box watermarking.

Fig. 1. Procedures of different DNN watermarking schemes.

- We formulate the Linear Functionality Equivalence Attack (LFEA), a family of universal functionality equivalence attacks. LFEA is easy to conduct and can invalidate most existing white-box watermarks without knowledge of the watermarking scheme or the training data.
- We propose an effective countermeasure, NeuronMap, which can neutralize LFEA. NeuronMap does not interfere with DNN training or watermarking embedding and can be seamlessly integrated to established whitebox watermarking schemes.
- We conducted extensive experiments across various DNN architectures and white-box watermarking schemes to demonstrate the effectiveness of NeuronMap against LFEA. Our results show that incorporating NeuronMap into existing white-box watermarking schemes can make them resilient against LFEA with only a slight incremental in time consumption.

The rest of the paper is organized as follows: Sec.II summarizes the preliminaries and related works. Sec.III details the threat posed by LFEA. Sec.IV presents the defense method NeuronMap. Sec.V presents the experiment results and discussions. Finally, Sec.VI concludes the paper.

## II. PRELIMINARIES AND RELATED WORKS

#### *A. Ownership verification for DNN*

Identifying DNN ownership is necessary for ensuring accountability and commercialization of DNN products. A comprehensive overview on this toic can be found in [23], [24], [25]. As an extension of multimedia watermark [26], DNN watermarking is considered a promising technique for provable ownership verification of DNNs. Formally, a DNN watermarking scheme injects the owner's identification information, which we denote as Key, into a clean model, resulting in a watermarked network  $DNN_{WM}$  and a module Verify. To establish a unique time-stamp, the owner can register the digital signature of  ${Key, Verify}$  with an authorized judge or on a distributed ledger [27]. The owner's identifier can be retrieved from the watermarked DNN [17], [23] with

$$
\Pr\{\text{Verify(DNN}_{WM}, \text{Key}) = \text{Pass}\} \ge 1 - \epsilon(N), \quad (1)
$$

$$
\Pr\{\text{Verify(DNN}_{\text{ind}}, \text{Key}) = \text{Fall}\} \ge 1 - \epsilon(N), \quad (2)
$$

where  $N$  is the security parameter (e.g., the number of triggers),  $\epsilon(\cdot)$  is a positive negligible function, and DNN<sub>ind</sub> is another independent network.

In addition to basic requirements of accuracy and unambiguity defined by Eq.(1) and Eq.(2), several extra security requirements have been proposed, some of which are listed as follows.

- Functionality-preserving: Watermark injection should not severely damage the DNN's performance.
- Robustness: Tuning a watermarked DNN cannot invalidate the ownership proof.
- Covertness: It should be hard to distinguish a watermarked DNN from a clean one [28].
- Efficiency: The watermark injection process should be both time-friendly and memory-friendly.

For black-box watermarking schemes, the owner's identification is often encoded into the mapping between backdoor triggers and the network's outputs. Verify then checks whether the suspect DNN contains this mapping or not, as illustrated in Fig.1(a). Backdoors for image processing networks [15], natural language processing networks [29], audio processing networks [30], generative networks [31], and pre-trained encoders [32] leverage domain-specific knowledge to generate triggers. As for image classification networks, triggers can take the form of stamps [33], noises [34], outof-dataset samples [11], and adversarial samples [35].

White-box DNN watermarking schemes operate under the assumption that the suspect model can be fully accessed, for instance, during model transactions and auditing [36]. Since the verifier can monitor the intermediate states of the suspect DNN, a significant amount of information can be embedded into and retrieved from the DNN's parameters, making whitebox watermarking schemes independent of the backend task.

White-box DNN watermarking schemes can be classified into into parameter-based and response-based schemes. Parameter-based watermarking schemes extract features from the DNN's parameters and compare them with the registered identification information as shown in Fig.1(b). The features can be extracted through linear transformation [10], residual digits [20], or the combination of multiple metrics [19]. On the other hand, response-based watermarking schemes use a collection of response triggers, similar to black-box watermarking schemes, but they focus on the intermediate

TABLE I WHITE-BOX DNN WATERMARKING SCHEMES.



Fig. 2. The public ownership verification process for DNN.

responses from the DNN, as shown in Fig.1(c). As in backdoor triggers, response triggers can take on various patterns, such as special codes [17], outliers [18], and adversarially generated samples [19], etc. Once the verifier obtains the features from the suspect DNN's response, it computes the loss between the retrieved features and those claimed by the owner and returns Pass if the loss is below than a threshold. A summary of typical white-box DNN watermarking schemes is provided in Table I. We remark that although DeepJudge [19] is designed as a testing framework, its verification program is identical to watermark verifiers.

To claim ownership over the adversary's DNN, the owner submits the evidence  $\{Key, Verify\}$  and informs the judge of the adversary's address. The judge independently accesses the suspect model, runs the verifier program, and obtains the result [27], [37]. This process is illustrated in Fig.2. Since the goal of DNN copyright protection is to prove ownership over unauthorized use, there is no need to transmit the DNN itself from the owner to the judge.

## *B. The functionality equivalence attack*

White-box DNN watermarks are vulnerable under the Functionality Equivalence Attack (FEA). As illustrated in Fig.3, compared with ordinary removal attacks, which involve tuning/pruning/distillation, FEA manipulates the parameters in a DNN and produces a new network with precisely identical performance yet fails the watermark verifiers. Unlike network morphism transformation [38] that aims at transferring knowledge from a teacher DNN to a student DNN under morphism changes by minimizing the performance loss, FEA has theoretically zero functionality decline. Intuitively, FEA is similar to geometric attack against image watermark [39], where both attacks aim to remove copyright information by transforming the carrier with almost no utility sacrifice (in FEA, the cost is measured by functionality decline, in geometric attack, the cost is reflected by visual distortion).



Fig. 3. A comparison between FEA and ordinary removal attacks.

An example of FEA is the neuron shuffling attack [22]. While the neurons within a DNN layer are assumed to be homogeneous, they are saved as a tensor or matrix with an order. Most watermark verifiers require information about this order to extract ownership evidence. However, this order is malleable from the adversary's perspective. For example, after shuffling the order of neurons, the verifier would fail, but the DNN's functionality remains unaffected after reordering the input weights of the next layer accordingly.

Unlike adversarial tuning, model extraction, and distillation that affect the DNN's performance, FEA has no effect on the DNN's functionality and does not depend on any knowledge about the watermarking scheme, yet it defeats almost all existing white-box watermarking schemes and is a severe threat to DNN copyright regulation. Although neuron shuffling can be canceled [22], and it is possible to design watermark that is inherently persistent against neuron shuffling using invariant statistics, such as the averaged outputs [40], without comprehensive and formal analysis of general FEAs, the defense capability of these schemes remains questionable.

## III. LINEAR FUNCTIONALITY EQUIVALENCE ATTACK

# *A. The threat model*

To formally analyze FEAs, we assume that the adversary does not modify the DNN architecture or retrain the network, so the attack is always covert and cheap. Likewise, changing the default behavior of elementary modules (e.g., flipping the sign of the activation function) is not considered since they can be trivially detected and inverted. As shown in Fig.1, DNNs are composed of a series of feedforward modules, each consisting of a linear mapping layer, a non-linear activation layer, and optionally a normalization layer.

During FEA, the adversary can freely modify the parameters. In particular, we are interested in the case where an FEA parameterized by  $\phi$  can be directly applied to any module, so the module's mapping is transformed from f into  $f^{\phi}$ . To preserve the network's overall functionality, it is expected that the transformation can be completely canceled by the next module. Denote the weight in the following module's linear layer before/after the FEA by  $W/W^{\phi}$ , it is sufficient that for any input x to the module under attack,

$$
\mathbf{W}f(\mathbf{x}) = \mathbf{W}^{\phi}f^{\phi}(\mathbf{x}),
$$

so the transformation from f to  $f^{\phi}$  takes the linear form

$$
f^{\phi} = \mathbf{W}^{\phi,\dagger} \mathbf{W} f,
$$

in which  $\mathbf{W}^{\phi,\dagger}$  is the pseudo-inverse of  $\mathbf{W}^{\phi}$ . We focus on this family of Linear Functionality Equivalence Attack (LFEA) since it is the most applicable and universal type of FEA.

# *B. The formulation of LFEA*

Consider a feedforward module with I input neurons and  $O$  output neurons. For its input vector  $x$ , this module applies a linear transformation with weight matrix W and bias vector b, an activation mapping ReLU, a batch normalization with parameters  $(E, V, \gamma, \beta)$ , and returns

$$
Cap(x) = \beta + \gamma \times \frac{ReLU(Wx + b) - E}{\sqrt{V}}.
$$
 (3)

In Eq.(3), x is a column vector of length  $I$ , W and b are of size  $O \times I$  and  $O \times 1$ . Relately sets negative components in its input to zero. The shape of E, V,  $\gamma$ , and  $\beta$  is uniformly  $O \times 1$ . All calculations within the normalization layer are done neuronwisely.

The adversary is free to change the order of output neurons or multiply the output of a specific neuron by a positive factor. These changes can be canceled by modifying the parameters of the next feedforward module to achieve functional equivalence. Such linear modifications can be compactly represented by a matrix.

**Definition 1.** Let  $\Phi_O^+$  be the smallest subgroup of matrices *with shape*  $O \times O$  *such that*  $\forall i, j \in \{1, 2, \cdots, O\}$ ,  $k > 0$ ,

 $\mathbf{I}_{O}-\mathbf{E}_{i,i}-\mathbf{E}_{j,j}+\mathbf{E}_{i,j}+\mathbf{E}_{j,i}\in \Phi^{+}_{O},$ 

*and*

$$
\mathbf{I}_O + (k-1) \cdot \mathbf{E}_{i,i} \in \Phi_O^+,
$$

*where*  $I_{O}$  *is the identity matrix of order* O *and*  $E_{i,j}$  *is the elementary matrix whose element at position*  $(i, j)$  *is unity, otherwise is zero.*

**Definition 2.** ( $\phi$ -LFEA) For any  $\phi \in \Phi_O^+$ , modifying the *parameters within a feedforward module as follows*

$$
\begin{aligned} \mathbf{W}^{\phi} &= \phi \mathbf{W}, \mathbf{b}^{\phi} = \phi \mathbf{b}, \\ \mathbf{E}^{\phi} &= \phi \mathbf{E}, \mathbf{V}^{\phi} = \phi_2 \mathbf{V}, \\ \boldsymbol{\gamma}^{\phi} &= \phi \boldsymbol{\gamma}, \boldsymbol{\beta}^{\phi} = \phi \boldsymbol{\beta}, \end{aligned}
$$

*where*  $\phi_2$  *is the entrywise product of*  $\phi$  *and*  $\phi$ *. This performs an LFEA introduced by* ϕ*.*

The operation of  $\phi$ -LFEA is illustrated in Fig.4 and its correctness is established in the following theorems.

**Theorem 1.** *(Functionality equivalence)* Let  $Cap^{\phi}$  *denote the mapping introduced by a module attacked by* ϕ*-LFEA, then*

$$
\forall \mathbf{x}, Cap^{\phi}(\mathbf{x}) = \phi Cap(\mathbf{x}).
$$

*This linear transformation can be undone by multiplying the* weight matrix of the next module by  $\phi^{-1}$  on the right.

*Proof.* Both statements are direct results of the definition in Eq.(3). Without loss of generality, the  $i$ -th component of Cap<sup> $\phi$ </sup>(**x**) is given by the *i*-th component of

$$
\phi \beta + \phi \gamma \times \frac{\text{ReLU}(\phi \mathbf{W} \mathbf{x} + \phi \mathbf{b})}{\sqrt{\phi_2 \mathbf{V}}}.
$$
 (4)

The definition of  $\Phi_O^+$  implies that the *i*-th row of  $\phi$  contains only one non-zero component,  $\phi_{i,j} = k > 0$ . So the *i*-th component of Eq.(4) is reduced to

$$
k\boldsymbol{\beta}_j + k\boldsymbol{\gamma}_j \times \frac{k \cdot \text{ReLU}(\mathbf{W} \mathbf{x} + \mathbf{b})_j}{\sqrt{k^2 \mathbf{V}_j}} = k\boldsymbol{\beta}_j + k\boldsymbol{\gamma}_j \times \frac{\text{ReLU}(\mathbf{W} \mathbf{x} + \mathbf{b})_j}{\sqrt{\mathbf{V}_j}}
$$

which is precisely the *i*-th component in  $\phi$ Cap(**x**).

For the next module, the inputs are firstly transformed by left multiplying another weight matrix  $W'$ , and

$$
\mathbf{W}'\mathrm{Cap} = (\mathbf{W}'\phi^{-1})(\phi\mathrm{Cap}) = (\mathbf{W}'\phi^{-1})\mathrm{Cap}^{\phi}.
$$

This completes the proof.

For modules without the batch normalization layer, setting  $\mathbf{W}^{\phi} = \phi \mathbf{W}$  and  $\mathbf{b}^{\phi} = \phi \mathbf{b}$  completes a  $\phi$ -LFEA.

**Theorem 2.** *(The completeness of*  $\Phi_O^+$ )  $\Phi_O^+$  *is the maximal subgroup of* O × O *invertible matrices that satisfies the functionality equivalence property by Theorem 1.*

*Proof.* The bijection between FEAs allowing shuffling of neurons with positive scaling and  $\Phi_{\mathcal{O}}^{+}$  is evident. We now consider extra linear operators that extend  $\Phi_{\mathcal{O}}^{+}$  and prove that they fail the universal functionality equivalence property.

The first extension is the non-positive scaling that multiplies the response of a specific neuron by  $k \leq 0$ , this is tantamount to extending  $\Phi_{\mathcal{O}}^+$  with generator  $\mathbf{I}_{\mathcal{O}} + (k-1) \cdot \mathbf{E}_{i,i}$ , where  $i \in \{1, 2, \dots, O\}, k \leq 0$ . Physically, this operation multiplies the output of the *i*-th neuron by  $k \leq 0$  before the ReLU unit, which results in irreversible damage to the DNN, since ReLU simply nullifies negative inputs.

The second extension is incorporating  $I_O + k \cdot E_{i,j}$  for  $i, j \in \{1, 2, \dots, O\}$ ,  $i \neq j$  into  $\Phi^+_O$ . This is identical to adding the outputs of several independent neurons and feeding the summation to ReLU. This operator is in general irreversible. For example, let  $I = O = 2$ ,  $\phi =$  $\begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix}$ , denote the original output of two neurons before ReLU as  $m_1$ ,  $m_2$ , and the output pair after  $\phi$ -LFEA and ReLU as  $m'_1$ ,  $m'_2$ , we have

$$
m'_1 = \text{ReLU}(m_1 + m_2),
$$
  

$$
m'_2 = \text{ReLU}(m_2).
$$

When  $m'_2 > 0$ , the original output can be recovered as  $ReLU(m_1) = \text{ReLU}(m'_1 - m'_2)$ . When  $m'_2 = 0$ , the information in ReLU $(m_1)$  is lost, so the attacked module represents a different function, which is contradictory to the adversary's purpose. These two types of extension have exhausted all possible linear modifications for the feedforward module.

We remark that  $\Phi_{\mathcal{O}}^+$  is specialized for feedforward modules with ReLU family activations (e.g., LeakyReLU, PReLU [41], etc.), the dominant category in current DNN architectures. If a module adopts fully non-linear activations such as Sigmoid or Tanh then the corresponding model is reduced to the permutation matrices.

LFEA is not only designed for fully connected layers and linearly stacked networks, but its generalization to complex network modules is also straightforward. We show below examples of variants of LFEA for gated recurrent unit (GRU), 2D convolutional layer, and residual structure.

 $\Box$ 

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Fig. 4. ϕ-LFEA on a feedforward module.

## *C. LFEA for recurrent units*

GRU [42] is a variant of long short term memory (LSTM) units [43] for sequential data, the feedforward formulation is:

$$
\mathbf{z}_t = \sigma(\mathbf{W}_z[\mathbf{h}_{t-1}, \mathbf{x}_t]),
$$
  
\n
$$
\mathbf{r}_t = \sigma(\mathbf{W}_r[\mathbf{h}_{t-1}, \mathbf{x}_t]),
$$
  
\n
$$
\tilde{\mathbf{h}}_t = \text{Tanh}(\mathbf{W}_h[\mathbf{r}_t * \mathbf{h}_{t-1}, \mathbf{x}_t]),
$$
  
\n
$$
\mathbf{h}_t = (\mathbf{1} - \mathbf{z}_t) * \mathbf{h}_{t-1} + \mathbf{z}_t * \tilde{\mathbf{h}}_t,
$$

where  $[\mathbf{h}_{t-1}, \mathbf{x}_t]$  denotes column concatenation. A  $\phi$ -LFEA on this unit can be carried out as

$$
\mathbf{W}_{z,r,h}^{\phi} = \begin{pmatrix} \phi \\ \mathbf{I} \end{pmatrix} \mathbf{W}_{z,r,h}, \, \mathbf{h}_0^{\phi} = \phi \mathbf{h}_0. \tag{5}
$$

Cancelling the  $\phi$ -LFEA from the previous GRU layer requires modifying the weights in the current units according to

$$
\mathbf{W}'_{z,r,h} = \mathbf{W}_{z,r,h} \begin{pmatrix} \mathbf{I} \\ \phi^{-1} \end{pmatrix} . \tag{6}
$$

Theorem 3. *(Recurrent functionality equivalence) Denote the* t*-th output of a GRU attacked by* ϕ*-LFEA according to Eq.*(5) *as*  $GRU_t^{\phi}$  then  $\forall t, \mathbf{x}_t$ :

$$
GRU_t^{\phi}(\mathbf{x}_t) = \phi GRU_t(\mathbf{x}_t).
$$

*This linear transformation can be reversed at the next layer by Eq.*(6)*.*

The proof by induction is straightforward. For the case of GRU,  $\phi$  must be a permutation matrix, so LFEA is reduced to the neuron shuffling attack.

# *D. LFEA for convolutional layers*

The convolutional layer is the common building block for image or video processing DNNs [44]. By utilizing the spatial continuity in inputs, convolutional layers extract features that are invariant against shifting, rotation, blurring, etc.

A 2D convolutional layer transforms  $I$  input feature maps  $\left\{M_i^{\text{in}}\right\}_{i=1}^I$  into O output feature maps  $\left\{M_o^{\text{out}}\right\}_{o=\overline{1}}^O$ . Its parameters are composed of  $O * I$  kernels  $\{K_{o,i}\}_{o=1,i=1}^{O,I}$ , each of which is a matrix of size  $s*s$ , and a bias vector **b** of size  $O \times 1$ . Concretely, the  $o$ -th output feature map  $M_o^{\text{out}}$  is computed by

$$
M_o^{\text{out}} = \sum_{i=1}^{I} M_i^{\text{in}} \odot K_{o,i} + b_o \mathbf{1},
$$

where  $\odot$  denotes the 2D convolution operator, and 1 is a matrix with the same shape as  $M_o^{\text{out}}$  whose all entries are set as one. LFEA or the general FEA does not change the internal structure within each feature map, otherwise, the convolution operator would malfunction. Applying  $\phi$ -LFEA to a feedforward module with a convolutional layer changes the order of input/output feature maps and amplifies specific neurons' response, this is tantamount to multiplying the convolutional weights by  $\phi$ , where each entry is now an  $s * s$  tuple

$$
K_{o,i}^{\phi} = \sum_{u=1}^{O} \phi_{o,u} \cdot K_{u,i},
$$
 (7)

the change in the bias is identical to the basic case,  $\mathbf{b}^{\phi} =$  $\phi$ b. For the convolutional layers, an analogous statement of Theorem 1 holds.

Theorem 4. *(Convolutional functionality equivalence) Denote the output function of a convolutional module attacked by* ϕ*-*LFEA as ConvCap<sup> $\phi$ </sup> then we have  $\forall \left\{M_i^{in}\right\}_{i=1}^I$ :

$$
ConvCap_o^{\phi}(\left\{M_i^{in}\right\}_{i=1}^I) = \sum_{u=1}^O \phi_{o,u} \cdot ConvCap_u(\left\{M_i^{in}\right\}_{i=1}^I).
$$

*This linear transformation can be reversed by multiplying the convolutional weight of the next module by* ϕ <sup>−</sup><sup>1</sup> *on the right analogously as Eq.*(7)*.*

The proof is straightforward.

#### *E. LFEA for residual blocks*

The residual block is designed to overcome gradient vanishing problem in very deep neural networks [45]. A residual block involves a shortcut connection so its inputs are directly transferred as the baseline of its outputs, examples are given in Fig.5(a)(b).

When the shortcut is the identity mapping as shown by Fig.5(a), i.e., the output of the residual block takes the form:

$$
R(\mathbf{x}) = \mathbf{x} + f_2(f_1(\mathbf{x})),
$$

then it is impossible to directly apply LFEA. Otherwise, the default behavior of neuron-wise addition has to be modified, which is contradictory to our assumptions about the adversary. This fact does not imply that the output of this module must be intact. It is possible that the previous module undergoes



(c)  $\phi$ -LFEA applied on identity shortcut modules.



(d)  $\phi$ -LFEA applied on feedforward shortcut modules.

Fig. 5. Green modules are intact. Red modules undergoes  $\phi$ -LFEA. Blue modules' linear weights are multiplied by  $\phi^{-1}$  on the right.

 $\phi$ -LFEA, whose effects can pass through a module with an identity shortcut since

$$
\phi R(\mathbf{x}) = (\phi \mathbf{x}) + \phi f_2(f_1(\phi^{-1}(\phi \mathbf{x}))).
$$

This can be done by multiplying the weight of the first module on the ordinary connection by  $\phi^{-1}$  on the right and applying  $\phi$ -LFEA to the last module on the route as shown in Fig.5(c). As a result, watermarks based on the response of modules with an identity shortcut remain unusable under LFEA.

When the shortcut is another series of feedforward modules as Fig.5(b),  $\phi$ -LFEA can be applied to the last feedforward modules at the end of both paths so the output neurons are transformed. The subsequent recovery in the next residual block w.r.t. the modified input is done accordingly by multiplying  $\phi^{-1}$  on the right for the weights of the first blocks on both paths, as shown in Fig.5(d).

### IV. THE DEFENSE FRAMEWORK: NEURONMAP

## *A. Motivation*

LFEA could not be undone solely from the DNN's parameters since any weight matrix W would have been modified into  $\phi_1 \mathbf{W} \phi_2$ , from which the statistics of W can no longer be retrieved. However, the outputs of neurons under  $\phi$ -LFEA are subjected to a transformation that can be inverted. The key observation is that, as long as LFEA does not mix the outputs of independent neurons, the row space of the intermediate response for a given set of inputs is invariant. This invariance is sufficient to retrieve  $\phi$ , which maps the neurons into their original structure, neutralizing the effect of  $\phi$ -LFEA completely. The overview of our defense framework, NeuronMap, is given in Fig.6. NeuronMap works by targeting the module where the watermark is embedded, it applies a set of triggers to the DNN and collects responses of the target module from both the suspect network and the owner's network. It then estimates  $\phi$  from this pair of responses as  $\phi$ . Finally, NeuronMap applies  $\hat{\phi}^{-1}$ -LFEA to the watermarked module or appends  $\hat{\phi}^{-1}$ to the original watermark verifier to perform ownership proof.



Input: The original response matrix Y and the response matrix after LFEA  $\mathbf{Y}^{\phi}$ .

**Output:** An estimation of the LFEA parameter  $\ddot{\phi}$ .

- 1: if  $Y^{\phi}$  contains O' rows,  $O' < O$  then
- 2: for  $o = 1$  to  $O O'$  do 3:  $\mathbf{Y}^{\phi} =$  $\mathbf{Y}^{\phi}$ 0 ; 4: end for 5: end if 6:  $\phi = \mathbf{I}_O$ ; 7: for  $o = 1$  to O do 8:  $\beta = \frac{\mathbf{Y}^{\phi}[o] \cdot \mathbf{Y}[o]}{\mathbf{Y}[o] \cdot \mathbf{Y}[o]}$  $\frac{\mathbf{Y} \cdot [\mathit{O}]\cdot \mathbf{Y}[\mathit{O}]}{\mathbf{Y}[\mathit{o}]\cdot \mathbf{Y}[\mathit{o}]};$ 9:  $\text{min} = \|\mathbf{Y}^{\phi}[o] - \beta \mathbf{Y}[o] \|_2^2;$ 10:  $i = 0;$ 11: **for**  $j = o$  to O **do** 12:  $\beta = \frac{\mathbf{Y}^{\phi}[o] \cdot \mathbf{Y}[j]}{\mathbf{Y}[i] \cdot \mathbf{Y}[i]}$  $\frac{\mathbf{Y} - [O] \cdot \mathbf{Y}[J]}{\mathbf{Y}[j] \cdot \mathbf{Y}[j]};$ 13:  $d = \|\mathbf{Y}^{\phi}[o] - \beta \mathbf{Y}[j]\|_2^2;$ 14: **if**  $d \le \text{min}$  **then**<br>15: **iii**  $= d; i =$  $\min = d; i = j; \beta_{\min} = \beta;$ 16: end if 17: end for 18:  $\mathbf{P} = \mathbf{I}_O - \mathbf{E}_{o,o} - \mathbf{E}_{i,i} + \beta_{\text{min}} \mathbf{E}_{o,i} + \mathbf{E}_{i,o};$ <br>19:  $\mathbf{Y} = \mathbf{P} \mathbf{Y};$  $Y = PY$ ; 20:  $\phi = \mathbf{P}\phi$ ;

21: end for

22: Return  $\ddot{\phi}$ .

#### *B. Response mapping*

According to Theorem 1, the output of the feedforward module under  $\phi$ -LFEA is left multiplied by  $\phi$ . This influence is independent of any potential LFEAs exerted on any other feedforward modules within the DNN.

Concretely, let  $\mathbf{T} = (\mathbf{x}_1, \mathbf{x}_2, \cdots, \mathbf{x}_T)$  be the design matrix of NeuronMap triggers. Denote the mapping function from the DNN's input to the watermarked module's response as  $y(\cdot)$ . The original response matrix is  $Y = y(T)$  of shape  $O \times T$ . After undergoing  $\phi$ -LFEA, the response of this module becomes  $Y^{\phi} = \phi y(T)$ . An estimation of  $\phi$ , which we denoted as  $\phi$ , can be computed from Y and Y<sup> $\phi$ </sup>

$$
\hat{\phi} = \mathbf{Y}^{\phi} \mathbf{Y}^{-1},\tag{8}
$$

or using the pseudo-inversion

$$
\hat{\phi} = \mathbf{Y}^{\phi} \mathbf{Y}^{\mathrm{T}} (\mathbf{Y} \mathbf{Y}^{\mathrm{T}})^{-1}.
$$
 (9)

Eq.(8) can be used when  $O = T$  and Y is invertible. Eq.(9) can be used when  $T \gg O$  so that  $YY<sup>T</sup>$  is invertible.

In practice, adversaries usually combine tuning attacks with LFEA such that the actual response often deviates from  $\phi$ **y**(**T**). As a result, the estimate  $\ddot{\phi}$  from Eq.(8) and Eq.(9) might not be an element in  $\Phi_O^+$ , so  $\hat{\phi}^{-1}$ -LFEA is undefined. Instead, it is required that the estimate  $\hat{\phi}$  lies in  $\Phi_O^+$ . To meet this requirement, we adopt a greedy algorithm, GreedyPhi, details are given in Algo.1. GreedyPhi iteratively searches for the row in  $Y^{\phi}$  that is closest to a row of Y modulo a positive scaling factor. Then it includes the corresponding



Fig. 6. The overview of NeuronMap.

Algorithm 2 Verify $^{NM}$ (Key, DNN $|{\bf T},{\bf Y})$ 

Input: NeuronMap triggers T, the response matrix from the owner's model  $Y = DNN_{WM}.y(T)$ , the suspect model DNN, the evidence Key, and the original verifier module Verify.

Output: The ownership verification result.

- 1:  $\mathbf{Y}^{\phi} = \text{DNN}.\mathbf{y}(\mathbf{T});$
- 2:  $\hat{\phi} =$  GreedyPhi $(\mathbf{Y}, \mathbf{Y}^{\phi})$ ;
- 3: Applying  $\hat{\phi}^{-1}$ -LFEA to DNN to obtain DNN;
- 4: if Y contains O rows,  $Y^{\phi}$  contains  $O' > O$  rows then
- 5: Deleting the last  $O' O$  rows from the response of DNN's watermarked layer.
- 6: end if
- 7: Return Verify( $\widehat{DNN}$ , Key).

transformation to  $\ddot{\phi}$ , so the output of GreedyPhi always lies in  $\Phi_O^+$  and  $\hat{\phi}^{-1}$ -LFEA is well-defined.

In situations where the adversary has conducted structural pruning,  $Y^{\phi}$  would contain less than O rows. The addition of redundant neurons as distractors is unlikely to confuse GreedyPhi since these extra neurons cannot function similarly to the original neurons. Otherwise, the training of the network would be unnecessary. These extra neurons are ignored during verification. For convolutional modules, each output map is presented by the pixel of a fixed location so GreedyPhi is applicable.

Notice that unlike  $Cap(\cdot)$  defined in Eq.(3), the input of  $y(\cdot)$  is the same as that of the entire DNN rather than the output of the previous module. Focusing on  $y(\cdot)$  allows the verifier to ignore potential LFEAs on the previous module, which are uncorrelated to the ownership verification process. As the last step, NeuronMap wraps the watermark verifier as Algo.2.

# *C. Trigger generation*

We are left with the freedom to select the NeuronMap trigger set T. The response patterns of different neurons on T should be sufficiently distinctive. Otherwise, the rows in  $\mathbf{Y}/\mathbf{Y}^{\phi}$ are similar to each other so GreedyPhi cannot correctly estimate  $\phi$ . To accommodate this prerequisite, we propose three categories of triggers.

1) Samples from the training dataset  $(D)$ . Since the DNN is trained to distinguish normal samples, a randomly selected subset of size  $T$ , optimally from different classes, should enjoy maximal distinguishability.

- 2) **Random triggers**  $(R)$ . If exposing the training dataset has privacy or security risks then a collection of randomly generated samples is an option.
- 3) Attack triggers  $(A)$ . We can also produce attack triggers so that the response follows specific distributions so the difference between each pair of triggers is maximized.

To produce attack triggers, we encode target neurons from the neurons' outputs to maximize distinguishability and generate triggers whose response represents neurons' codes. For T triggers and O neurons, it is sufficient to use a  $C = \lceil \sqrt[T]{O} \rceil$ code system. The encoding process first runs a clustering algorithm on the responses of all  $O$  neurons on normal inputs to obtain C centroids  $\{m_c\}_{c=1}^C$ . Then the o-th neuron's code is set as a tuple of length  $T$ :

$$
c(o) = \left( m_{\lfloor \frac{o-1}{C^0} \rfloor \bmod C}, m_{\lfloor \frac{o-1}{C^1} \rfloor \bmod C}, \cdots, m_{\lfloor \frac{o-1}{C^{T-1}} \rfloor \bmod C} \right).
$$

The code table for all neurons is

$$
D\left(O,T,\{m_c\}_{c=1}^C\right) = \begin{pmatrix} c(1) \\ c(1) \\ \dots \\ c(O) \end{pmatrix}.
$$

 $D$  is the desired response matrix for attack triggers  $(A)$ to ensure maximal distinguishability. Finally, the  $t$ -th attack trigger  $x_t^A$  is generated so that the neuron's response on it is close to the *t*-column of D. In other words,  $x_t^{\mathcal{A}}$  is the minimizer of the following loss function:

$$
\mathcal{L}(\mathbf{x}_t^{\mathcal{A}}) = ||\mathbf{y}(\mathbf{x}_t^{\mathcal{A}}) - \mathbf{D}_{:,t}||_2^2 = \sum_{o=1}^{O} \left( \mathbf{y}_o(\mathbf{x}_t^{\mathcal{A}}) - m_{\lfloor \frac{o-1}{C^{t-1}} \rfloor \mod C} \right)^2.
$$
\n(10)

#### *D. Remarks on the ambiguity risk*

An additional concern is that the unambiguity condition defined by Eq.(2) might fail for the new verifier in Algo.2. In particular, it is possible that  $Verify^{MM}$  recognizes an independent DNN as the owner's possession since it allows more DNNs to pass the ownership examination than Verify. To address this issue, we define the following metric.

**Definition 3.** *(LFEA-distance) Let*  $W_1$ ,  $W_2$  *be two*  $O \times I$ *matrices, their LFEA-distance is defined as:*

$$
d_{LFEA}(\mathbf{W}_1, \mathbf{W}_2) = \min_{\phi_1 \in \Phi_O^+, \phi_2 \in \Phi_I^+} ||\phi_1 \mathbf{W}_1 \phi_2 - \mathbf{W}_2||,
$$

*where* ∥ · ∥ *is any matrix norm.*

The LFEA-distance between two parameters  $W_1$  and  $W_2$ measures how similar they can be after applying LFEA (we remark that the third line in Algo.2 is precisely an LFEA). If  $W_1$  and  $W_2$  belong to two independent DNNs but their LFEA-distance is small, they could be recognized as identical by  $\text{Verify}^{\text{MM}}$  and resulting in an ambiguity. Since  $\Phi_O^+$  is a closed group, we have the following result.

**Theorem 5.** If 
$$
\mathbf{W}_1, \mathbf{W}_2 \in \Phi_O^+
$$
 then  $d_{LFEA}(\mathbf{W}_1, \mathbf{W}_2) = 0$ .  
*Proof.* Let  $\phi_2 = \mathbf{I}_O$  and  $\phi_1 = \mathbf{W}_2 \mathbf{W}_1^{-1} \in \Phi_O^+$ .

For general cases, the LFEA-distance between two matrices can be bounded as follows.

**Theorem 6.** *Under matrix norm*  $\|\cdot\|_1$  *or*  $\|\cdot\|_{\infty}$ ,  $0 \leq I$ ,

$$
d_{LFEA}(\mathbf{W}_1, \mathbf{W}_2) \le ||\Delta_1|| \cdot \frac{\max(\mathbf{W}_2)}{\max(\mathbf{W}_1)} + ||\Delta_2||, \qquad (11)
$$

*in which*  $max(\mathbf{W}_i)$  *is the maximal element in*  $\mathbf{W}_i$  *and* 

$$
\|\Delta_i\| = \min_{\mathbf{P}_i, \phi \in \Phi_O^+} \|\mathbf{W}_i \mathbf{P}_i - \phi\|,
$$

*where*  $P_i$  *is an*  $I \times O$  *matrix where each column contains one and only one unity entry and each row contains no more than one unity entry.*

*Proof.* According to Theorem 5, if  $W_1$  and  $W_2$  are close to elements in  $\Phi^+$  then their LFEA distance is small. Therefore, an upper bound of their LFEA distance can be derived from their projections in  $\Phi^+$ . An approximate projection of  $\mathbf{W}_i$ onto  $\Phi_{\mathcal{O}}^{+}$  (recall that we have assumed  $\mathcal{O} \leq I$ ) is obtained by consecutively locating the maximal positive entry in  $W_i$ , delete the elements on the corresponding row and column until its rows are depleted. Let  $P_i$  be defined as above to select O columns out of  $W_i$  so  $W_iP_i$  is an  $O \times O$  matrix, then  $\hat{\mathbf{W}}_i = \min_{\phi \in \Phi_O^+} \|\mathbf{W}_i - \phi \mathbf{P}_i\|$  is  $\mathbf{W}_i$ 's projection in  $\Phi_O^+$ , the residual is  $\Delta_i = \mathbf{W}_i - \hat{\mathbf{W}}_i \mathbf{P}_i$ .

The LFEA distance can now be bounded as follows, where we use the elementary properties of matrix norms.

$$
d_{\text{LFEA}}(\mathbf{W}_{1}, \mathbf{W}_{2}) \leq \|\hat{\mathbf{W}_{2}}\hat{\mathbf{W}_{1}}^{-1}\mathbf{W}_{1} - \mathbf{W}_{2}\| = \|\hat{\mathbf{W}_{2}}\hat{\mathbf{W}_{1}}^{-1}(\hat{\mathbf{W}_{1}}\mathbf{P}_{1} + \Delta_{1}) - \hat{\mathbf{W}_{2}}\mathbf{P}_{2} + \Delta_{2}\| \leq \|\hat{\mathbf{W}_{2}}\hat{\mathbf{W}_{1}}^{-1}\Delta_{1} - \Delta_{2}\| \leq \|\hat{\mathbf{W}_{2}}\hat{\mathbf{W}_{1}}^{-1}\Delta_{1}\| + \|\Delta_{2}\| \leq \|\Delta_{1}\| \cdot \|\hat{\mathbf{W}_{1}}^{-1}\| \cdot \|\hat{\mathbf{W}_{2}}\| + \|\Delta_{2}\|.
$$

Plugging in the definition of  $\|\cdot\|_1$  or  $\|\cdot\|_{\infty}$  yields Eq.(11).  $\Box$ 

A corollary from Theorem 6 is that if  $W_1$  and  $W_2$  are extremely sparse and can be transformed into diagonally dominant matrices under row/column permutation then their  $d_{\text{LFEA}}$  tends to be very small, leading to potential ambiguity. However, when the entries in  $W_1$  or  $W_2$  are distributed uniformly then it is unlikely that NeuronMap would result in confusion. Therefore, the additional risk caused by incorporating NeuronMap as a standard preprocessing step is limited and is outweighed by its merits. An empirical examination of this argument is given in Sec.V-D.

# *E. Remarks on the compatibility with ownership verification protocols*

NeuronMap does not interfere with the training or watermarking of the DNN, this preserving the security properties of all established white-box DNN watermarking schemes. Instead, NeuronMap operates on top of an ownership verification protocol as shown in Fig.2. The auxiliary evidence  ${T, Y}$  is transmitted along with the original ownership evidence {Key, Verify} to enable the judge to cancel potential LFEAs from the suspect DNN. For compatibility with NeuronMap, it is necessary that the underlying ownership verification protocol allows for a secure channel between the owner and the verifier, which is typically assumed to be possible for white-box DNN watermarking schemes.

#### V. EXPERIMENTS AND DISCUSSIONS

To empirically investigate LFEA and NeuronMap, we evaluated the performance of watermarking schemes under three cases and organized the results as shown in Table II.

TABLE II CASES TO BE INVESTIGATED AND THE ROADMAP OF SEC.V.

Threat Watermarking	Ordinary removal attacks (tuning, pruning, etc.)	LFEA and hybrid attacks
Existing watermarking schemes	Has been extensively studied.	Sec.V-B Table V.VI.VIII
Existing watermarking schemes +NeuronMap	Sec V-D	Sec.V-C Table V, VII, VIII

## *A. Settings*

NeuronMap is compatible with almost all white-box DNN watermarking schemes. In this paper, we chose to eveluate Neuronmap with five state-of-the-art watermarking schemes. The notations used in this section are summarized in Table III for clarity.

TABLE III THE SUMMARY OF NOTATIONS USED DURING EXPERIMENTS.

<b>Notation</b>	<b>Meaning</b>				
$\{(\mathbf{t},l)\}\$	The collection of response triggers.				
W	The watermark parameter from the suspect DNN.				
Y	The watermark response from the suspect DNN.				
$\mathbf{Y}_n$	The watermark response for the $n$ -th trigger.				
Ŵ	The parameter evidence provided by the owner.				
$\tilde{\mathbf{Y}}$	The response evidence provided by the owner.				
M	The matrix encoding the ownership information.				
$\sigma(\cdot)$	Entrywise filter/step function, $\mathbb{R} \to \{0, 1\}$ .				
	The watermark verification loss.				

Uchida's(U) scheme selects parameters from a DNN and generates a target binary vector  $\bf{b}$  with N entries, together with a matrix M as the ownership evidence. To watermark a DNN, the parameter of interest is tuned so that after transformed by M and a step function  $\sigma(\cdot)$ , the number of different bits between  $\sigma(W \cdot M)$  and the target vector b is minimized. To prove the ownership, Uchida's provides the

TABLE IV DNNS FOR EVALUATION. FC AND CV DENOTE FULLY-CONNECTED LAYER AND CONVOLUTIONAL LAYER RESPECTIVELY.

<b>DNN</b>	Size (KB)	Pretrained	<b>Dataset</b>	Task	Laver one $(L1)$	Laver two $(L2)$
Autoencoder [46]	2.818	No	CIFAR10 [47]	Image reconstruction	The first FC (328 neurons)	The second FC (75 neurons)
LeNet $[48]$	245	No	<b>MNIST</b> [49]	Image classification	The second CV (16 neurons)	The third CV (120 neurons)
ResNet-34 [45]	83,267	No	<b>CIFAR10 [47]</b>	Image classification	The fourth CV (128 neurons)	The seventh CV (256 neurons)
Transformer [50]	50.891	No	Wiki2 [51]	Language modeling	The second FC (200 neurons)	The third FC (200 neurons)
ResNet-101 [45]	171.436	Yes	ImageNet [52]	Image classification	The twenty-second CV (512 neurons)	The seventy-sixth $CV(1,024$ neurons)
Roberta-Large [53]	1.109.856	Yes	SST <sub>2</sub> [54]	Sentiment analysis	The tenth FC (768 neurons)	The twenty-first $FC (3,072$ neurons)

matrix and the target vector, the loss is  $l_0$  norm,  $\oplus$  denotes the entrywise XOR operator.

$$
\left\{ \begin{aligned} \text{Key} & = (\mathbf{M}, \mathbf{b}), \\ \mathcal{L}_{\text{U}} & = \frac{\|\sigma(\mathbf{W} \cdot \mathbf{M}) \oplus \mathbf{b}\|_{0}}{N} \end{aligned} \right.
$$

.

MTLSign(MS) establishes the watermark as an additional task for the watermarked DNN's. It encodes the owner's information into  $N = 400$  pseudorandom triggers with binary labels  $\{(\mathbf{t}_n, l_n)\}_{n=1}^N$  and then trains a classification backend  $g$  that takes the intermediate response from the DNN as its input. The loss is binary classification error rate.

$$
\begin{cases} \text{Key} = \left( \{ (\mathbf{t}_n, l_n) \}_{n=1}^N, g \right), \\ \mathcal{L}_{\text{MS}} = \frac{\sum_{n=1}^N \mathbb{I}[g(\mathbf{Y}_n) \neq l_n]}{N}. \end{cases}
$$

DeepSign(DS) chooses a series of  $N = 100$  response triggers from a category's outliers. It encodes the owner's signature into a matrix  $\tilde{Y}$  with the same shape as the response design matrix. To inject the watermark, the DNN is tuned so that the entry-wise multiplication between the response matrix and the design matrix ends up as another binary matrix M after filtering. Ownership verification loss is computed as the proportion of entries that are consistent with the evidence.

$$
\begin{cases} \text{Key} = \left( \{ (\mathbf{t}_n) \}_{n=1}^N, \tilde{\mathbf{Y}}, \mathbf{M} \right), \\ \mathcal{L}_{\text{DS}} = \frac{\|\sigma(\mathbf{Y} \cdot \tilde{\mathbf{Y}}) \oplus \mathbf{M}\|_0}{\|\mathbf{M}\|} . \end{cases}
$$

DeepJudge(DJ-1)(DJ-2) generates  $N = 100$  response triggers by adversarially maximizing the distance between different triggers' response patterns. DeepJudge-1 measures the  $l_2$  distance between two responses,

$$
\begin{cases} \text{Key} = \left( \{ (\mathbf{t}_n) \}_{n=1}^N, \tilde{\mathbf{Y}} \right) \\ \mathcal{L}_{\text{DJ-1}} = \| \mathbf{Y} - \tilde{\mathbf{Y}} \|_2. \end{cases}
$$

,

.

while DeepJudge-2 measures the neuron's activation patterns (a neuron is activated for a given trigger if its response is larger than a threshold) w.r.t.  $l_0$  loss.

$$
\begin{cases} \text{Key} = \left( \{ (\mathbf{t}_n) \}_{n=1}^N, \tilde{\mathbf{Y}} \right), \\ \mathcal{L}_{\text{DJ-2}} = \frac{\|\sigma(\mathbf{Y}) \oplus \sigma(\tilde{\mathbf{Y}})\|_0}{\|\mathbf{Y}\|} \end{cases}
$$

For all schemes, Verify takes the evidence from Key, retrieves  $M$  and optionally  $Y$  from the suspect DNN, and computes the loss. It returns Pass only if the loss is lower than a scheme-dependent threshold, otherwise, it returns Fail. To comprehensively study the accuracy of the watermarking schemes, we viewed the watermarked DNNs as positive samples, and other independent DNNs with the same structure as negative samples. We then computed the False Positive Rate (FPR)

$$
\text{FPR} = \frac{|\{\text{DNN}_{\text{ind}}: \text{Verify}(\text{DNN}_{\text{ind}}, \text{Key}) = \text{Pass}\}|}{|\{\text{DNN}_{\text{ind}}\}|},
$$

and True Positive Rate (TPR)

$$
\text{TPR} = \frac{|\{\text{DNN}_{\text{WM}} : \text{Verify}(\text{DNN}_{\text{WM}}, \text{Key}) = \text{Pass}\}|}{|\{\text{DNN}_{\text{WM}}\}|},
$$

under different thresholds, and plotted the Receiver Operating Characteristic (ROC) curve. Finally, the performance of the watermarking scheme is evaluated by the Area Under ROC Curve (AUC).

Six DNNs were considered as models to be protected, with details given in Table IV. The first four DNNs were trained from scratch, while the last two are pre-trained large DNNs. ResNet-101 $<sup>1</sup>$  is pre-trained on ImageNet and Roberta-Large<sup>2</sup></sup> is pre-trained on 160GB of texts. Both models have been used as the backbone models of many real-world applications including objection detection [55], semantic segmentation [56], video analysis [57], cross-lingual sentiment analysis [58], and knowledge infusion [59]. ResNet-101 and Roberta-Large were locally fine-tuned on a 10% subset of ImageNet [52] and SST2 [54] to simulate DNN service in the field. Without loss of generality, each white-box watermarking scheme took two random layers from each DNN as their inputs denoted by L1 and  $L2$ , i.e., either the parameter W or the response Y is the concatenation of two separate parts. We used four GeForce RTX 2080 Ti GPUs for acceleration, and all experiments are implemented using the PyTorch framework<sup>3</sup>.

# *B. The efficacy of LFEA*

The baseline results of ownership verification of all whitebox DNN watermarking schemes are presented in Table V. Twenty watermarked DNNs and another twenty independent DNNs were trained for each DNN structure, and the watermark verification losses were recorded and used to compute the AUCs for Verify and Verify<sup>NM</sup>. It is observed that: (i) LFEA succeeded in confusing the ownership verifier in most cases, especially when it was applied to both watermark layers. The highest AUC was only 0.59 in these cases. (ii) The more

<sup>1</sup>https://pytorch.org/vision/stable/models/generated/torchvision.models.resnet101.html <sup>2</sup>https://pytorch.org/text/main/models.html#roberta-large-encoder

<sup>&</sup>lt;sup>3</sup>Codes will be available in https://github.com/TemporaryUserNo7/LFEA.

TABLE V AUCS FOR VERIFY AND VERIFY<sup>NM</sup> UNDER DIFFERENT SETTINGS. Ø MEANS NO LFEA.  $L1$ ,  $L2$ ,  $L1+L2$  (MARKED IN SHADOW) DENOTES THE LOCATION WHERE LFEA WAS APPLIED. AUC WAS MEASURED W.R.T. DNNWM AFFECTED BY LFEA VS. DNNIND.

Autoencoder								
<b>Scheme</b>	Verify			Verify <sup>NM</sup>				
	Ø	L1	L2	$L1+L2$	Ø	L1	L2	$L1+L2$
Uchida's	1.00	0.59	0.77	0.51	1.00	1.00	1.00	1.00
MTLSign	1.00	0.59	0.70	0.41	1.00	1.00	1.00	1.00
DeepSign	1.00	0.66	0.85	0.40	1.00	1.00	1.00	1.00
DeepJudge-1	1.00	0.00	0.03	0.00	1.00	1.00	1.00	1.00
DeepJudge-2	1.00	0.75	0.77	0.54	1.00	1.00	1.00	1.00
				ResNet-34				
<b>Scheme</b>	Verify			Verify <sup>NM</sup>				
	Ø	L1	L2	$L1+L2$	Ø	L1	L2	$L1+L2$
Uchida's	1.00	0.71	0.55	0.50	1.00	1.00	1.00	1.00
MTLSign	1.00	0.63	0.54	0.50	1.00	1.00	1.00	1.00
DeepSign	1.00	0.78	0.57	0.52	1.00	1.00	1.00	1.00
DeepJudge-1	1.00	0.20	0.12	0.05	1.00	1.00	1.00	1.00
DeepJudge-2	1.00	0.63	0.54	0.51	1.00	1.00	1.00	1.00
ResNet-101								
<b>Scheme</b>		Verify		Verify <sup>NM</sup>				
	Ø	$\overline{\rm L1}$	$\overline{\rm L2}$	$L1+L2$	Ø	L1	$\overline{L}2$	$L1+L2$
Uchida's	1.00	0.60	0.54	0.48	1.00	1.00	1.00	1.00
MTLSian	1.00	0.60	0.55	0.50	1.00	1.00	1.00	1.00









DeepSign 1.00 0.68 0.60 0.54 1.00 1.00 1.00 1.00<br>eepJudge-1 1.00 0.22 0.07 0.00 1.00 1.00 1.00 1.00 DeepJudge-1 1.00 0.22 0.07 0.00 1.00 1.00 1.00 1.00<br>DeepJudge-2 1.00 0.69 0.58 0.50 1.00 1.00 1.00 1.00

 $DeepJudge-2$  1.00

(a) Original response distributions. (b) Response distributions after LFEA.

Fig. 7. Distributions of the response from Autoencoder's L2, visualized after reducing the dimensionality to two using principal component analysis. DNN<sub>LFEA</sub> is DNN<sub>WM</sub> after undertaking LFEA.

neurons LFEA interfered with, the more damage it caused. Since LFEA can be applied to all layers within a DNN, the threat turns out to be severe. (iii) For  $l_2$  based verifiers (e.g., DeepJudge-1), the AUC dropped below 0.5 after LFEA, indicating that the loss  $\mathcal{L}_{D,J-1}$  was significantly larger than that of the independent models without LFEA. Recall that LFEA applies a linear transform to the parameters/responses, which has a bounded impact for loss functions taking the form of binary classification error (i.e., loss functions except for  $\mathcal{L}_{D,J-1}$ ). For binary classification, even if LFEA leads to a random guess, or an all zero/one guess, the loss remains approximately 50%, the same as that produced from an independent DNN. On the other hand,  $\mathcal{L}_{DJ-1}$  can grow arbitrarily large if  $Y$  is multiplied by an appropriate linear factor, so the loss after LFEA can also grow arbitrarily large. As a result, the loss can be larger than that computed w.r.t. an independent DNN, causing the AUC to drop to zero. An instance of the response's transformation is visualized in Fig.7. As the distributions varied significantly, the original decision

boundaries drawn by watermarking verifiers are no longer valid. For DeepJudge-1, setting a threshold to identify DNNs that have been subjected to LFEA is trivial, yet this provides no evidence of ownership.

For comparisons, we applied Neuron Pruning (NP) [60] and Fine Pruning (FP) [61] as exemplary removal attacks against DNN watermarks, whose damage is larger than ordinary finetuning (FT) [62] with the training dataset. LFEA was applied to both  $L1$  and  $L2$  within the DNN. NP randomly set a portion of parameters to zero, while  $FP$  pruned  $DNN_{WM}$  first and then fine-tuned the pruned DNN for twenty epochs on the original dataset. All attacks were terminated when the ownership verification AUC w.r.t. all watermarking schemes dropped below 0.6. The respective time consumption and impact on the attacked DNN are summarized in Table VI. The results show that compared to other adversarial tuning methods, LFEA is cheap, data-free, and has no influence on the DNN's performance. Therefore, LFEA can also be applied in conjunction with other removal attacks.

## *C. The efficacy of* NeuronMap

Although LFEA succeeded in damaging all studied whitebox watermarking schemes, its damage was completely neutralized by NeuronMap as shown in Table V. We examined all three types of triggers and  $T = \{10, 20, 50, 100\}$ , the AUCs of Verify<sup>NM</sup> stayed at 1.0 since the responses were always perfectly recovered. For DNNind, applying NeuronMap did not increase the false positive rate, and the AUC for Verify<sup>NM</sup> remained uniformly 1.0. Note that for responsebased watermarking schemes, applying NeuronMap on the module of  $L1$  and  $L2$  is sufficient. However, for parameterbased watermarking schemes, NeuronMap has to be repeated for the module before  $L1$  and  $L2$  as well to cancel potential TABLE VI

THE EVALUATION OF ATTACKS AGAINST WHITE-BOX WATERMARKING SCHEMES. NP AND FP WERE CONDUCTED WHEN ALL WATERMARK VERIFIERS' AUC DROPPED UNDER 0.6. AUTOENCODER AND TRANSFORMER WERE EVALUATED BY RECONSTRUCTION LOSS. LENET, RESNET-34, RESNET-101, AND ROBERTA-LARGE WERE EVALUATED BY CLASSIFICATION ACCURACY (%).

<b>Attack</b>		Autoencoder		LeNet.	ResNet-34		
	Time (sec)	Performance drop	<b>Time</b> (sec)	Performance drop	Time (sec)	Performance drop	
LFEA	$3.87 + 0.04$	$0.0 + 0.0$	$3.27 + 0.86$	$0.0 + 0.0$	$11.00 \pm 0.38$	$0.0 + 0.0$	
NP.	$8.78 + 0.18$	$0.80 \pm 0.01$	$48.37 \pm 11.41$	$54.10 + 6.29$	$17.21 + 0.40$	$55.41 + 6.75$	
FP	$29.37 \pm 0.19$	$0.04 \pm 0.00$	$68.91 \pm 11.20$	$1.73 \pm 0.26$	$418.49 \pm 0.38$	$3.57 \pm 0.17$	

<b>Attack</b>	Transformer <b>Performance drop</b> Time (sec)		Time (sec)	ResNet-101 <b>Performance drop</b>	Roberta-Large Time (sec) <b>Performance drop</b>		
<b>LFEA</b> NP	$2.42 \pm 0.14$ $11.02 \pm 0.48$	$0.0 \pm 0.0$ $2.03 \pm 0.02$	$42.58 \pm 0.61$ $193.10 \pm 26.31$	$0.0 \pm 0.0$ $39.30 \pm 7.24$	$103.40 \pm 0.91$ $362.70 \pm 17.44$	$0.0 \pm 0.0$ $11.19 \pm 3.81$	
FP	$87.90 \pm 8.51$	$0.33 \pm 0.07$	$2859.20 \pm 125.10$	$3.28 \pm 0.52$	$1685.40 \pm 205.00$	$2.91 \pm 0.50$	
						fülu telahan gugay	
	(a) Response from triggers $D$ , before FT.		(b) Response from triggers $D$ , after FT.			(c) Response difference= $10\times$ ((a)-(b)).	
	(d) Response from triggers $R$ , before FT.		(e) Response from triggers $R$ , after FT.			(f) Response difference= $10\times$ ((d)-(e)).	
	(g) Response from triggers $A$ , before FT.		(h) Response from triggers $A$ , after FT.			(i) Response difference= $10\times((g)-(h))$ .	

Fig. 8. Heatmaps of responses from Autoencoder's L1, first 64 neurons,  $T = 10$ . In each heatmap, a row corresponds to a trigger and each column represents a neuron.



Fig. 9. The time consumption (sec) of applying NeuronMap.

change in the weight's column space, which doubles the time consumption. In both cases, it is unnecessary to calibrate all modules within the DNN (which is possible since the input layer is inherently intact and applying NeuronMap consecutively to all modules can cancel all potential LFEAs), since the watermark verifier is only interested in  $L1$ 's and  $L2$ 's responses.

Adversaries can launch a hybrid attack that combines ad-

versarial tuning and LFEA. Once the response matrix has been perturbed, the recovery by NeuronMap might not be perfect. In particular, it is necessary to consider an adversary conducting a hybrid attack by first applying FT/FP and then LFEA to the pirated DNN. FT and FP have a smaller impact than NP on the DNN's performance and are universal tuning attacks, and the tuning hyperparameters are also available to the adversary given sufficient data [63]. The adversary is not encouraged to apply FT or FP after conducting LFEA, since LFEA significantly changes the distribution of both parameters and responses, the original regularizers and hyperparameter configurations are no longer applicable.

*1) Configuration studies:* To study the defensive capability under hybrid attacks, we firstly tested the configuration of  $T \in$  $\{10, 20, 50, 100\}$  for triggers D, R, and A. Triggers of type A were generated by running fuzzy clustering and optimizing Eq.(10) using another gradient-descent optimizer.

For illustration, part of the response matrices for three kinds of triggers in L1 of the Autoencoder before and after twenty epochs of FT is visualized in Fig.8 (for A, we adopted  $C = 2$ centroids to maximize the distinguishability). Visually, the deviations for A triggers were larger than  $D$  and  $R$ . Meanwhile, the cost of producing attack triggers became prohibitive for complex DNNs and larger Ts. The time consumption of generating NeuronMap triggers and running GreedyPhi for different settings is provided in Fig.9, from which we observed that the expense in generating attack triggers exceeded that of running GreedyPhi in most cases, while the expense in generating the other two types of triggers was negligible.



Fig. 10. Verification losses under FT/FP+LFEA and NeuronMap for ResNet-34. The loss under vanilla FT/FP is marked in dashed lines.

Intuitively, a larger  $T$  means more information for inferring  $\phi$  in LFEA. As shown in Fig.10, the verification loss generally declined for a larger  $T$ . We observed that the calibration efficacy of trigger A was uniformly worse than the other options. This observation, combined with Fig.9, indicates that the optimal configuration for NeuronMap is a large  $T$  with cheaper triggers R.

The failure of attack triggers can be attributed to the deviation of its responses after tuning as shown in Fig.11(a). Attack triggers assign extremely large/small output responses to neurons to increase distinguishability, but these responses are more vulnerable under tuning. Consequently, the estimation of  $\phi$  with  $\mathcal A$  triggers contained more outliners as illustrated in Fig.11(b) so the calibration is worse.

*2)* NeuronMap *against hybrid attacks:* The variations of watermark verification losses after FT/FP, LFEA, and NeuronMap with R triggers and  $T = 100$  are detailed in Table VII, where we listed the increment in verification losses after applying FT/FP, after applying FT/FP+LFEA+NeuronMap, and the marginal loss increment



difference between  $\hat{\phi}$  and  $\phi$ .

Fig. 11. The distributions of responses w.r.t. NeuronMap triggers before/after FT/FP. And the distributions of the difference between  $\phi$  in LFEA and the estimation of GreedyPhi under different types of triggers. The setting is  $L2$  in Autoencoder,  $T = 100$ .



Fig. 12. The time consumption (sec) of training and ownership protection.

due to LFEA under FT/FP. The deviation in the response matrices as shown in Fig.8 disturbed NeuronMap and caused deviations in loss, yet they were small compared to the damage of applying FT/FP.

In several cases, the marginal loss variation was negative, so the effect of tuning was partially canceled (e.g., tuning might amplify the output of a certain neuron and misguide the verifier) after mapping neurons. Neither type of loss variation was significant enough to confuse the ownership verifier, as justified by AUCs listed in Table VIII. Therefore, we concluded that NeuronMap can correctly defend the DNN watermark against hybrid attacks.

We measured the time consumption of NeuronMap as an

TABLE VII THE VERIFICATION LOSS INCREMENT UNDER NEURONMAP AFTER UNDERTAKING HYBRID ATTACKS. FT/FP MARGINAL DENOTES THE RELATIVE INCREMENT OF THE VERIFICATION LOSS AFTER LFEA AND NEURONMAP COMPARED WITH FT/FP ONLY.



#### TABLE VIII AUCS FOR VERIFY AND VERIFY<sup>NM</sup> UNDER HYBRID ATTACKS, COMPUTED FROM DNN<sub>WM</sub> UNDERGOING TUNING/HYBRID ATTACKS VS. DNN<sub>IND</sub>. ENTRIES AFFECTED BY LFEA ARE MARKED IN SHADOW.



end-to-end watermark preprocessing module and compared it to the cost of model training and watermark injection, and the results are shown in Fig.12. NeuronMap was relatively inexpensive under all settings.

#### *D. Revisiting the ambiguity risk*

In Sec.IV-D, we addressed the ambiguity concern, and Table V and Table VIII have shown that  $\text{Verify}^{\text{MM}}$  does not reduce the AUC, i.e., applying NeuronMap on an independent DNN using the watermarked DNN's response pattern yields no extra ambiguity risk. This is consistent with Theorem 6, which predicts that the LFEA distance between dense weighting

matrices is likely to be large. However, Theorem 6 also suggests that if the parameter matrices become sparse, the LFEA distance between different DNNs' parameters is reduced, and there is a risk that after NeuronMap, independent DNNs are recognized as identical, especially by parameter-based watermarking schemes. We demonstrated this phenomenon for Autoencoder's  $L2$ .  $DNN_{\text{FT,FP}}$  denotes the fine-tuned/finepruned version of DNN<sub>WM</sub>, which should be verified as identical to  $DNN_{WM}$ . We measure the  $l_2$  distance between different DNN's weights in L2 under different pruning rates, and the results are shown in Fig.13, where  $NM_{WM}/NM_{ind}$  denotes running NeuronMap whose response matrix is provided



Fig. 13. The  $l_2$  difference between weights' from different pairs of Autoencoder's L2 in sparse settings, using  $T = 100$  random triggers. The pruning rates under which the distances between homologous DNNs and independent DNNs became inseparable were highlighted by shadow.

by  $DNN_{WM}/DNN_{ind}$ . As predicted, when the pruning rate increased and the DNN's weights became sparse, the LFEA distance between independent matrices declined. We remark that the  $l_2$  distance between a DNN's weight and that from another DNN calibrated by NeuronMap is an upper bound of their  $d_{\text{LFEA}}$  by definition. When the pruning rate went above 60%, the distances between weights calibrated w.r.t.  $DNN_{WM}$  and  $DNN_{ind}$  became indistinguishable. Therefore, it is possible that a verifier incorporating NeuronMap cannot judge whether the source of  $DNN_{FT/FP}$  is  $DNN_{WM}$  or  $DNN_{ind}$ . This ambiguity risk could potentially breaches DNN copyright integrity.

Neuron pruning up to 60% for all layers is not always a safe operation even for preventing overfitting and reducing computation. For example, when 60% of the parameters of LeNet and ResNet-34 were pruned, their classification accuracy dropped by 55.0% and 86.7%, respectively. Additionally, while pruning can achieve sparsity of parameter, achieving sparsity in the response matrix, especially when the triggers are unknown, is a non-trivial challenge. Thus, we conclude that the additional ambiguity risk of NeuronMap remains insignificant in practice. Considering its limited time complexity and the efficacy in canceling the damage caused by LFEA, we recommend that NeuronMap be incorporated into white-box watermark verifiers, thereby eliminating LFEA as a threat to DNN copyright.

# VI. CONCLUSIONS

This paper studies the functionality equivalence attack (FEA) that poses a threat to the ownership integrity established by DNN watermarking schemes. A general family of functionality equivalence attacks, LFEA, is formulated and analyzed. Although LFEA succeeds in invalidating most existing whitebox DNN watermarking schemes, we show that it can be neutralized with the NeuronMap framework. Extensive experiments justified both the threat from LFEA and the efficacy of the NeuronMap defense mechanism. As a result, after incorporating NeuronMap as a preprocessing module, most existing DNN watermarking schemes can withstand LFEA or hybrid attacks with minimal impact on in time complexity. Although an adversary with knowledge of the triggers (either those of the watermarking schemes or NeuronMap) can plot a non-linear FEA that preserves the DNN's normal functionality

while suppressing its response for triggers, such attacks require modifying the network architecture and are restricted to invalidating exposed triggers so their threat is limited. In future work we intend to perform a more comprehensive analysis of universal FEAs and develop new DNN watermarking schemes that are inherently robust against such threats by utilizing FEA-invariant DNN statistics such as the null space of the response matrix.

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